

The Ancient Age

The Fleurs build a citadel on the bend of the river near the demons.

Humans come into existence.

The Amethyt's champion is born.

The Chiridori expand throughout Australia. 5 tiles are occupied.

A magical cataclysm starts on the island just south of the central continent. The dark forces create a 10 hex area that causes the entire area to be enveloped in permanent darkness. You cannot see further than 20 feet out. It is a hub for spawning all sorts of creatures from the shadow. Possibly point of attack to the golem and Fleur's from the south. Could be a source of pandemonium and madness.

The halflings are founded in the northwest.

A fallen branch of the aasimar form after influences from the dark corrupt those on the border at the river. They try to take the citadel with the demons but ultimately end up failing. This embitters the Fleurs even further.

8 tiles of expansion for the Minnoar. Most of the expansion goes East towards the gulf.

Event: Minnoar envoys are sent to the Fleurs. An additional faction forms in the Aasimar that is influenced by them and turns them more towards their preservationist side with the knowledge base. There are now 3 factions throughout. The aasimar also influence the elves and they intermingle all through the civilization.

The golem becomes a gathering point for all point.

The amethysts double advance to transcendency. They're going for techno paradise, no work is necessary and they're just trying to escape from the cruelty of the world.

A land bridge forms between Australia and the main continent.

Aarokra advance to developing. They expand 3 tiles south.

The northern tundras become invested with penguin bears.

Giant meteor swarm hits over toward the plains on the far eastern portion of the continent. Affects Demons: They are source of weakness for them. Aasimar: Drives people on the fringes of the area mad and further divides those people near the demons. Amethysts: There's some minor flooding near the capital. Rats: Prevents the people from expanding further north in the world for some time

as they focus their efforts to rebuild.

The Fleurs help with the rebuilding the Chiridori civilization after the meteor strike.

Guardian dragon for the halflings.

Developing for the humans and an expansion of their domain. They move out 6 tiles total through the plains. A small faction of them found on the island near the penguin bears and the demons.

Faction forms in the Chridori that are essentially the Machanius Adeptus from Warhammer. He starts augmenting his own flesh with machine. The madness of the meteors basically drove him to discovering hextech/island of doctor maroe. He makes a home in the peninsula the the far East of the plains.

All factions expand 1d6 across the world in various areas.

We established that the Fleurs have a 13 people council of leaders. Ratsputin wants to be an emissary to those people and meets with the council. He makes an impression on 6 of the 13 people. He gets with just one and it's the first rat person. It's one of the fallen aasmiar and the that person starts a breed of them that have bat wings when they are present.

The aarokokra build a bridge connecting the two points of the tundra on the southern part of the continent.

A permanent sandstorm is conjured up in the desert to prevent access to the golem by the forces of evil.

Everyone gets and envoy for their people. Chad's dragon from earlier is replaced by a giant painted african dog. Mike places a golden dragon for the elves at the mountain. (Arscient) (Kohta) Mythrill dragon is given to Masayoshi that serves as the help to him and his goals. Mel is possessor spirit that is able to occupy the dead that can move through the natural will and talk to people across the landscape. At rest it just dissipates into the continent of Australia itself. Temples and practitioners of the deity resides mostly in the northern forest. (Naciclo) Alec has a giant vulture that is their deity. Embodiment of death and decay like the landscape around them. The race is very combative and they feed their god the corpses of their dead. Sets the race to neutral evil. (Ossifrage)

End of age Fleurs advance to advanced. Found city near citadel.

Elves advance to transcendent. Found city near the fork in the river near the ocean.

Humanity advance to developing. Found city at the origin point and a small town on the island near the demon and penguin bear area.

Masayoshi dies and is permanently affixed to the dragon. The dragon can't speak but he knows something. The civilization also stagnates after his death and the civilization becomes locked at 5000 people permanently.

The chiridori survive and go to transcendent.

Ratsputin dies. Before dying he whisks away the child and Iris (the fallen aasimar that he had the kid with). The offers protection for them and they build a small settlement in the hills of the plains. They become a larger people group. This creates an gridlock of power in the council and the seat can't be filled.

Aarokara live and advance. They found a city.

Halflings live and advance. They found a city.

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