

Amethysts (Crystalline-metal folk)

Due to the entire race being made of living crystal they prefer impact weapons to crush their opponents. Living crystal creatures are more vulnerable to specific kinds of elemental damage, depending on their makeup. They tend towards building grand structures for ritual purpose. Massive buildings within the city see use only a few times a year, laying empty the rest of the time. Struggle with a disease. It's called The Rust. They're like an elemental. Very long life spans, they don't actually die of natural causes, it's how long they resist the rust. Procreation is not very common but technically not limited by anything. All of the people living within the city unfalteringly follow masayoshi, if they are swayed at all they are exiled from the city and it is mourned as a death. This means small pockets of them exist in the world where they've made extremely small villages. As the people in those villages are slowly killed by the rust it leaves monolithic buildings with inert metal statues usually praying in front of some sort of altar. It would be nearly unheard of to find a child of this race dead, and if they found out about it they would react militarily, regardless of creed. They're very isolated. They eat gemstones and stuff. They expanded south.

People: Crystalline structured people. (Amethysts)

Language: Japanese

Level: Transcendent

Alignment: True Neutral

Point of Origin: The ravine. Within are creatures and fauna that have metallic traits. living metal and living quartz. When something made of living metal dies it generally reverts into its inert counterpart. (Venus fly trap with an iron trap would yield a bit of raw iron when killed and harvested. Harvesting would take a generous amount of time.)